RESOLUTION NO. 22-204

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF CARSON, CALIFORNIA, AMENDING THE FISCAL YEAR 2022/23 BUDGET TO TRANSFER FUNDS WITHIN THE COMMUNITY DEVELOPMENT BLOCK GRANT FUND

WHEREAS, on April 19, 2022, the City Council approved a Substantial Amendment to the Community Development Block Grant (CDBG) 2021-2022 Annual Action Plan reallocating \$220,000 from Anderson Park Improvements to the Neighborhood Pride Program; and

WHEREAS, due to an inadvertent oversight, no Budget Amendment Resolution accompanied that Substantial Amendment; and

WHEREAS, on September 20, 2022, the City Council adopted Resolution No 22-174, a Resolution of the City of Carson City Council amending the Fiscal Year 2021/22 Budget to continue unspent appropriations to Fiscal Year 2022/23; and

WHEREAS, on September 20, 2022, the City Council adopted Resolution No 22-194, a Resolution of the City of Carson City Council amending the Fiscal Year 2022/23 Budget to continue unspent appropriations from Fiscal Year 2021/22; and

WHEREAS, the City Council has determined it necessary to correct the aforementioned oversight;

NOW, THEREFORE, THE CITY COUNCIL OF THE CITY OF CARSON, CALIFORNIA DOES HEREBY RESOLVE, FIND, DETERMINE, AND ORDER AS FOLLOWS:

Section 1. The following transfer shall be made within the City's Fiscal Year 2022/23 budget:

Transfer from:

<u>Account Number</u> <u>Program & Object Description</u> <u>Amount</u> 215-70-720-904-8008 Anderson Park Improvements \$220,000.00

Transfer to:

Account NumberProgram & Object DescriptionAmount215-70-720-964-6062Neighborhood Pride Program\$220,000.00

Section 2. The City Clerk shall certify to the adoption of this resolution and shall keep a copy of this resolution attached to the Fiscal Year 2022/23 budget on file, and effective as of October 14, 2022, the same shall be in force and effect.

PASSED, APPROVED, and **ADOPTED** this 4th day of October, 2022.

	Mayor Lula Davis-Holmes
ATTEST:	
Dr, Khaleah K. Bradshaw, City Clerk	
APPROVED AS TO FORM:	
City Attorney	